

# Shiny

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# Shiny

- is a framework for writing web apps in R
- easiest way to create interactive tools using R
- can be run locally in RStudio, hosted on RStudio's shinyapps.io or your own server, or even embedded in RMarkdown documents.

# Shiny Resources

All of these can be found at RStudio's Shiny homepage:

- Shiny Gallery - <https://shiny.rstudio.com/gallery/>
- Shiny Articles - <https://shiny.rstudio.com/articles/>
- Function Reference - <https://shiny.rstudio.com/reference/shiny/1.4.0/>
- Mastering Shiny [WIP] - <https://mastering-shiny.org/>

# A "Fair" Coin and the Beta-Binomial model

Let's imagine a situation where I have a coin that I claim is fair, you are less certain - you can ask me to flip the coin  $n$  times and we will record the number of "heads" as  $x$ . After this experiment what should you believe about the fairness of my coin?

We can model this using the conjugate beta-binomial model,

$$\begin{aligned}\pi(p) &\sim \text{Beta}(\alpha, \beta) \\ x | p &\sim \text{Binom}(p, n)\end{aligned}$$

it then follows that

$$p | x \sim \text{Beta}(\alpha + x, \beta + N - x)$$

**Live Demo**

# Approximate Bayesian Computation (ABC)

Offered without any theory or proof, consider the following algorithm:

1. Sample  $m$  values from each of the given prior distribution(s),  $\theta^{(m)}$ .
2. For each of the  $m$  draws, simulate the data from the assumed data generative process,  $\mathbf{x}^{(m)}$ .
3. If the simulated data is sufficient close to the observed data, keep  $\theta^{(m)}$ .
4. The distribution of the kept  $\theta^{(m)}$ s will approximate the posterior distribution  $\theta|\mathbf{x}$ .

# Beta-Binomial ABC

Our particular use case provides a straight forward application of this method,

1. Draw from the prior:

```
p = rbeta(m, alpha, beta)
```

1. Simulate the data:

```
x_sim = rbinom(m, n, p)
```

1. Keep the matches:

```
abc_post = p[x_sim == x]
```

**Why do we care?**